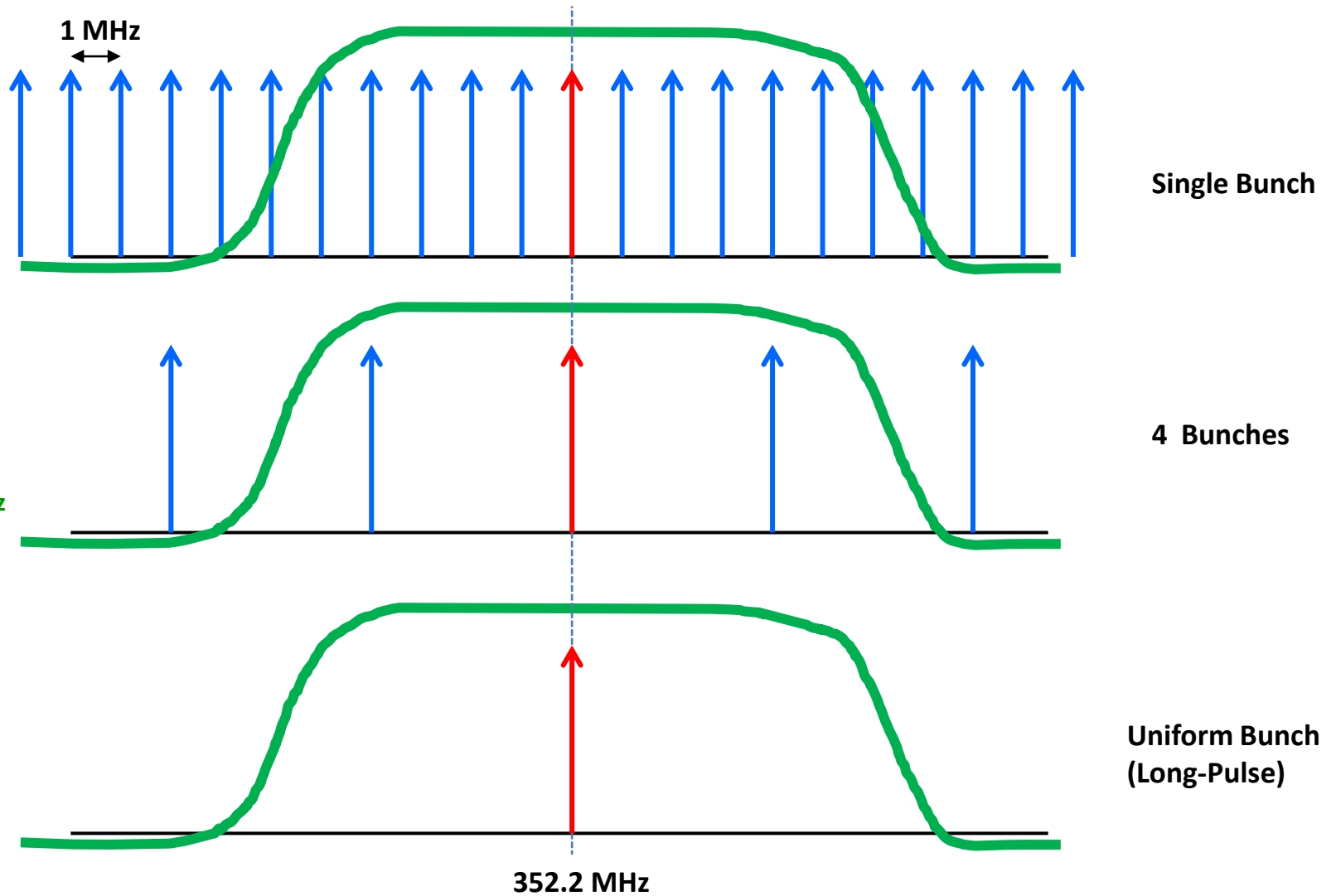


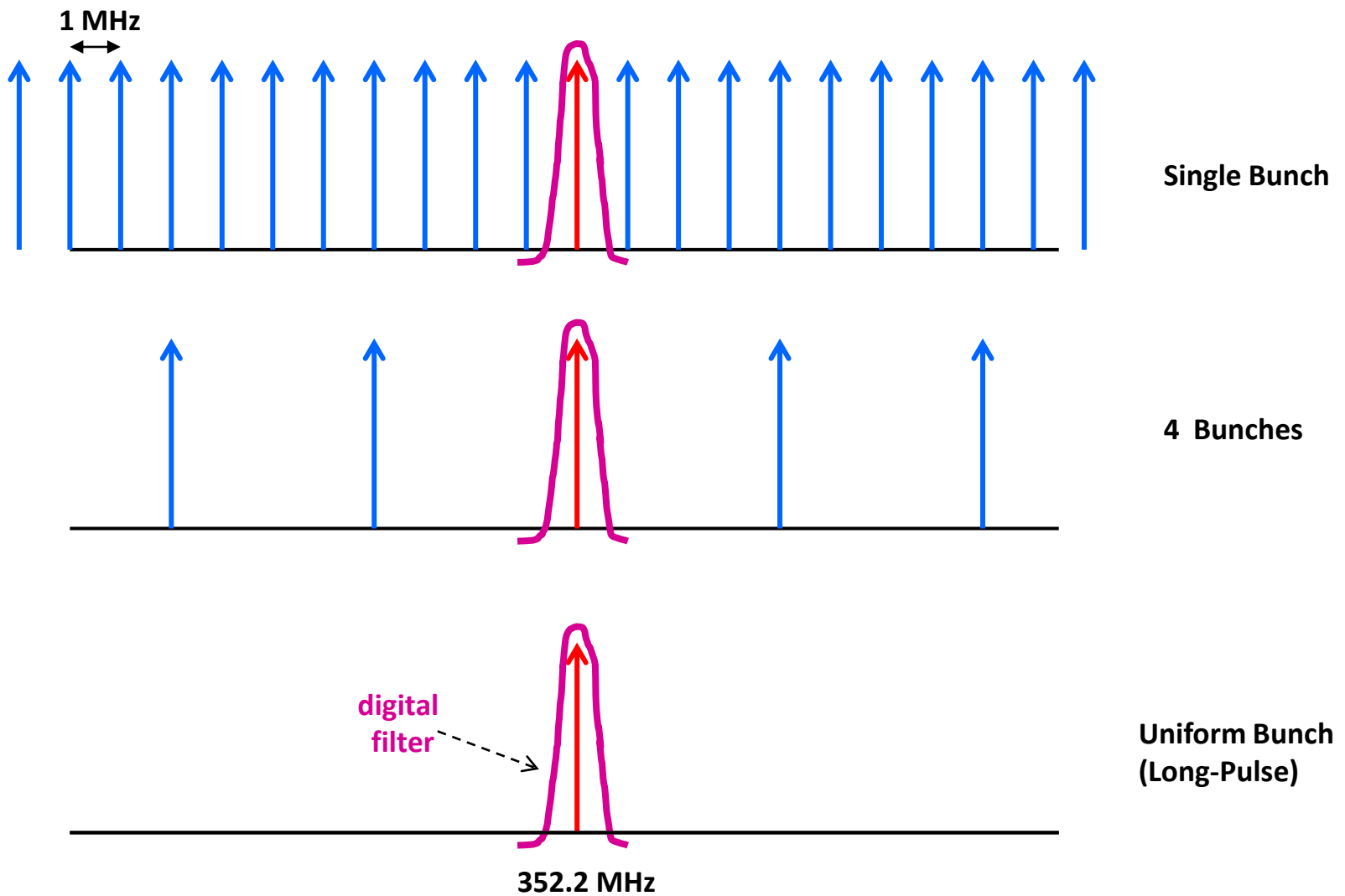
## **STORM 21/5/2015 : tests of a new SY → SR transfer-efficiency measurement monitor**

- 1) Hardware involved :**
  - all (75) BPMs in Booster (Sparks)
  - all (224) BPMs in SR (Liberas)
- 2) Signals & buffers involved :**
  - Sum (of the 4 buttons)
  - contains the amplitude of (ONLY) the 352.2MHz
  - triggerable buffers of typically 300ms long
- 3) Synchronization :**
  - all units (buffers) triggered by the same (pre-injection) trigger
  - at a rate/period of 0.5Hz (2sec)
  - read-out via the Tango “all”-servers
- 4) Calibration :**
  - the Sums of Booster BPMs are calibrated with the SY-current monitor
  - the Sums of SR BPMs are calibrated with the SR-current monitors
- 5) Performance :**
  - speed : @10Hz : 3 measurements per 2 sec (3 out-of-20 injections)
  - @ 1Hz : 1 measurement per sec
  - resolution rms :
    - SY : 0.01uA on typ. 400uA SY current in 5 bunch mode
    - SR : 0.05uA on typ. 60uA injected SR current in 16 bunch mode
- 6) Conclusion & next steps**



frequency spectrum from a capacitive button of BPMs :  
the **amplitude of the 352.2MHz** spectral line is :

- always present
- proportional to the Current in the Ring

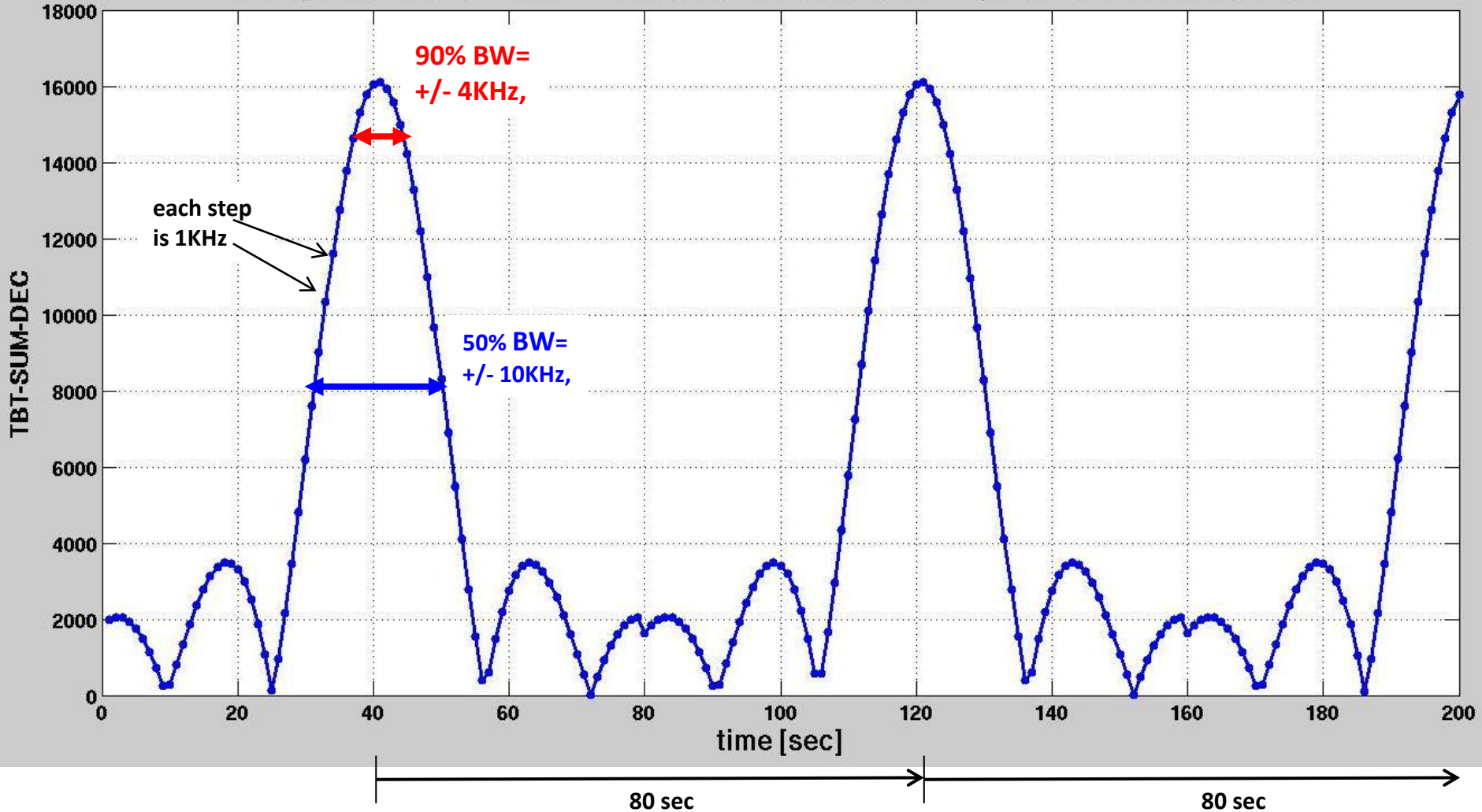


frequency spectrum from a capacitive button of BPMs :

the **amplitude of the 352.2MHz** spectral line is :

- always present
- proportional to the Current in the Ring

sweep from 351.16 to 352.24MHz, i.e. 80KHz total in 80 steps of 1KHz at 1sec interval



RF input frequency sweep from 351.16 to 352.24MHz,  
i.e. 352.2MHz +/- 40KHz,  
in 80 steps of 1 KHz, at 1 sec interval  
Spark-ADC frequency is fixed at 108.062.532Hz

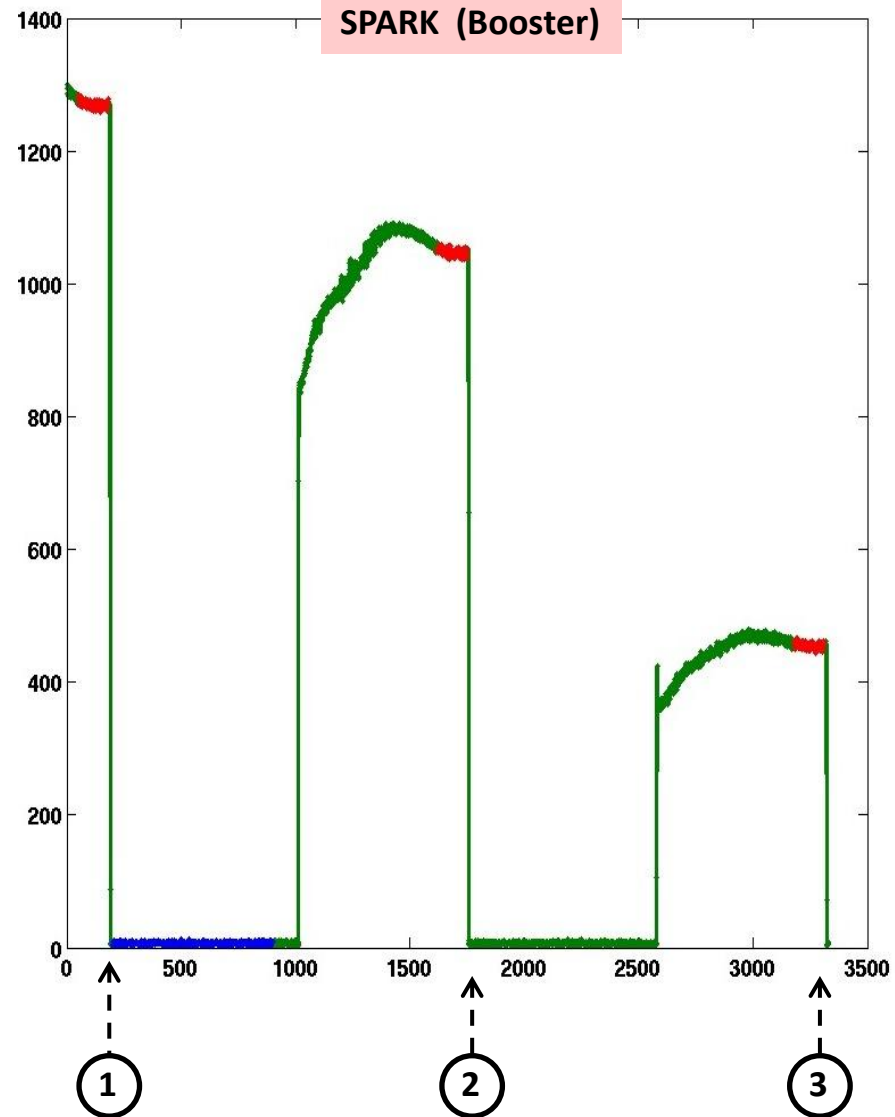
# buffer data of a single BPM station

green dots : raw data

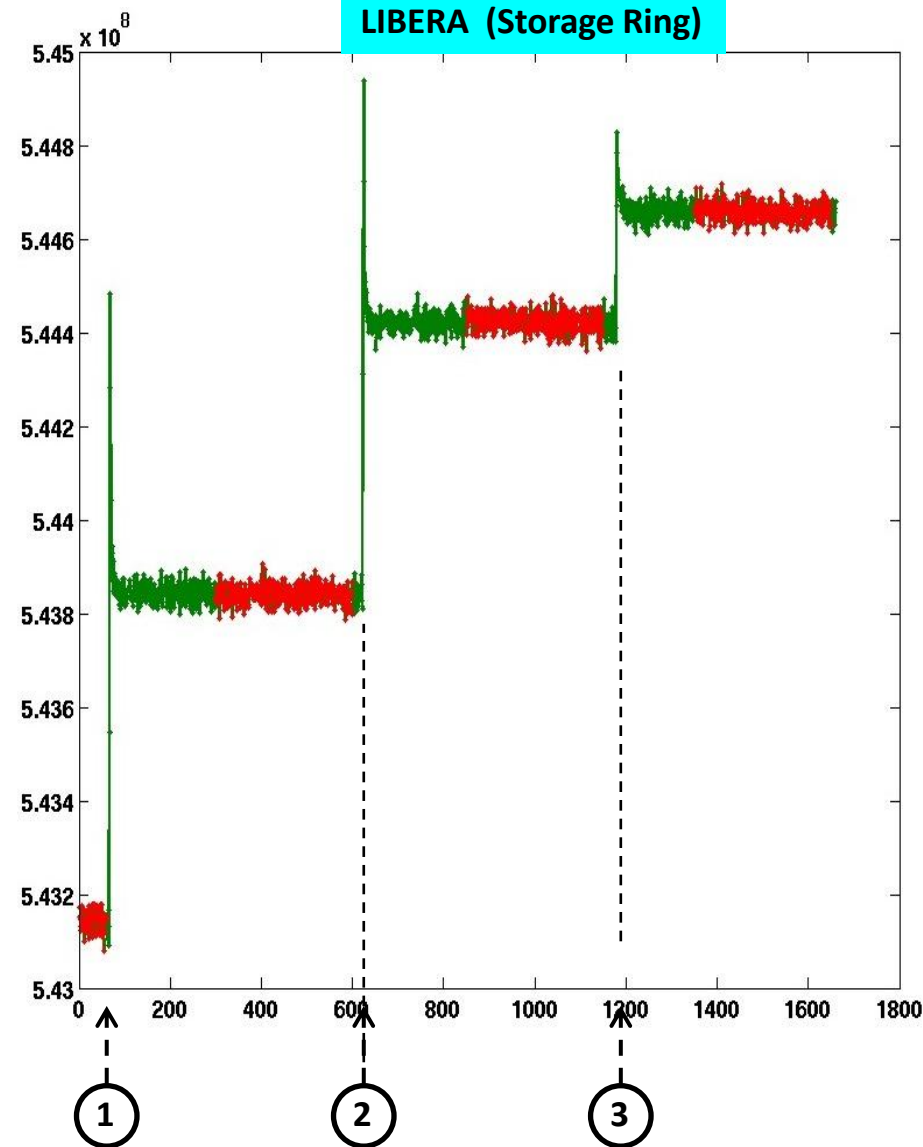
red dots : data used for averaging & measurement

blue dots : data used for offset measurement/compensated

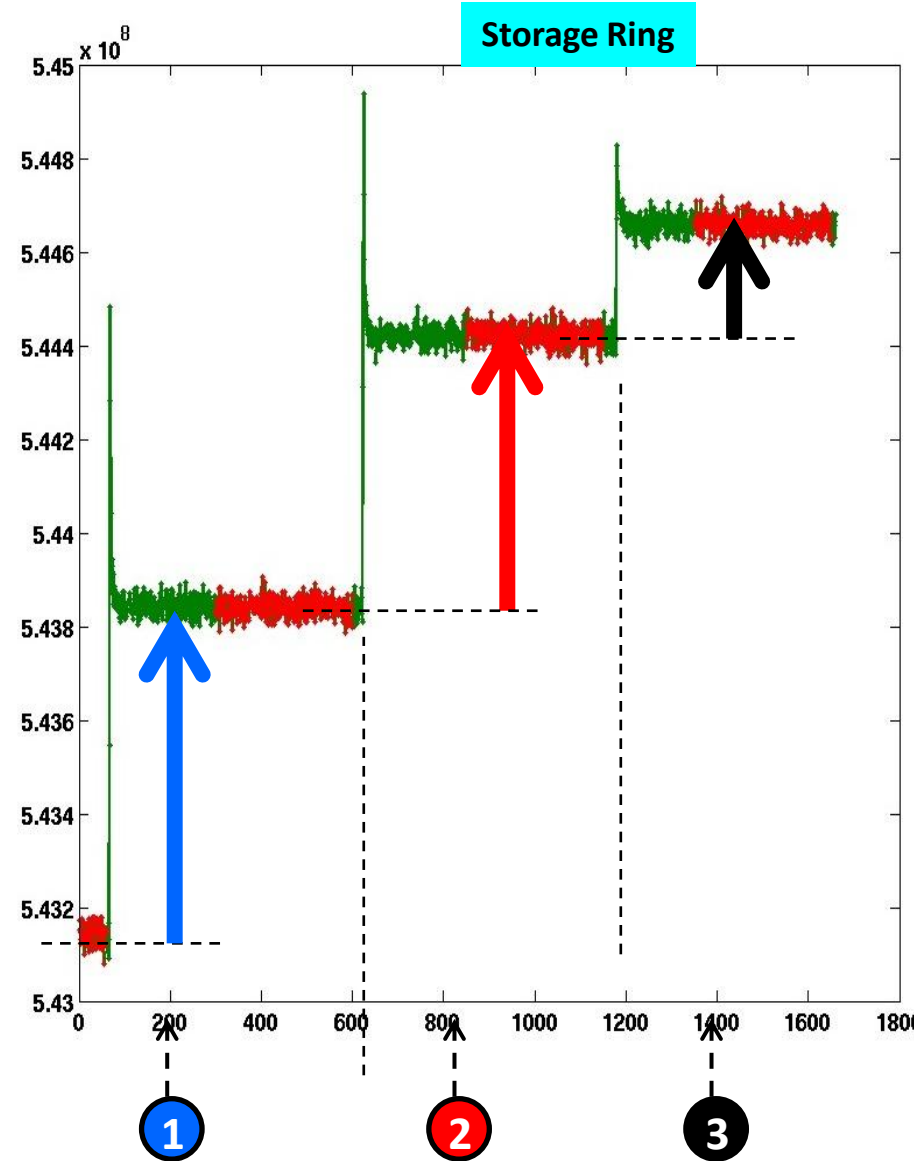
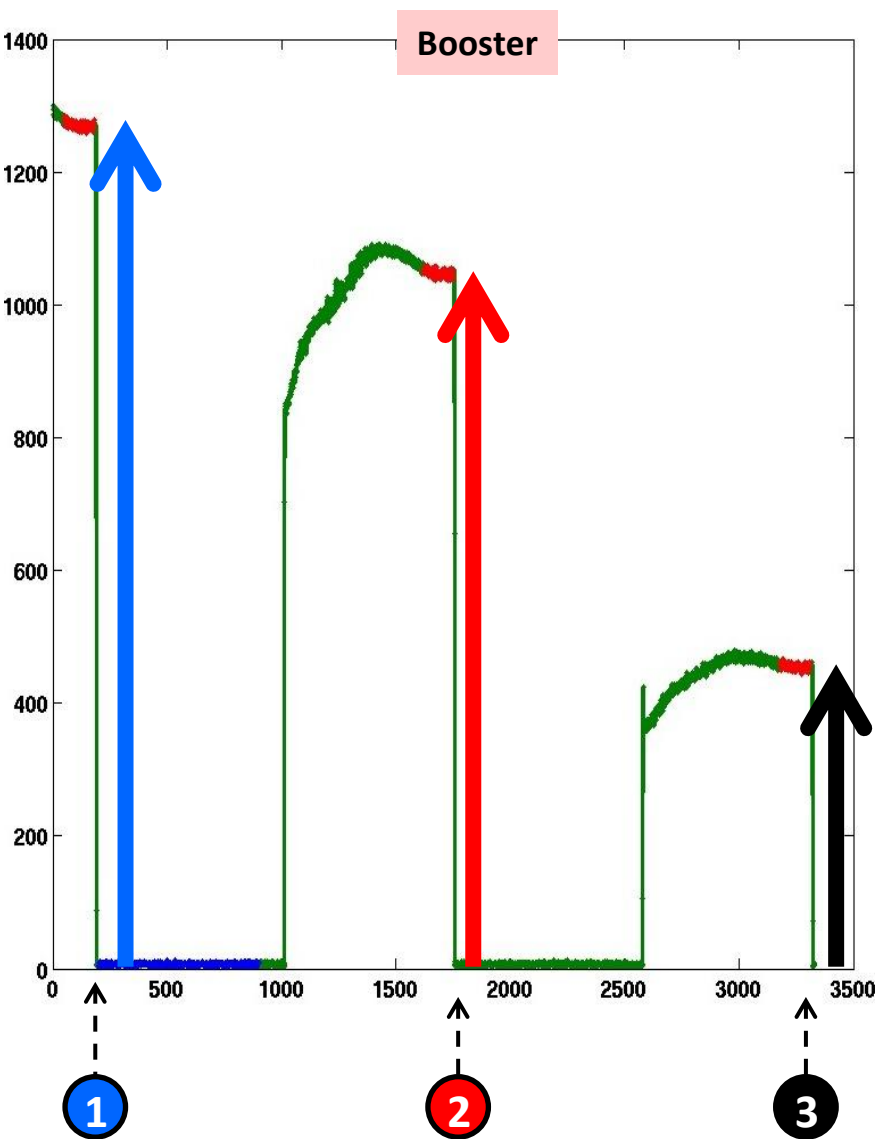
SPARK (Booster)



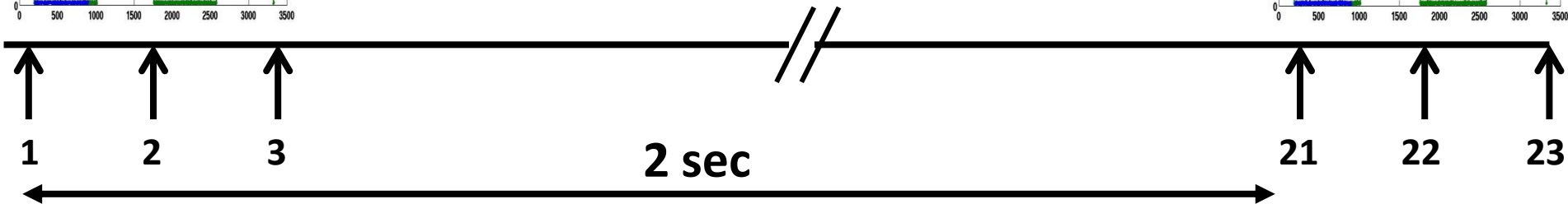
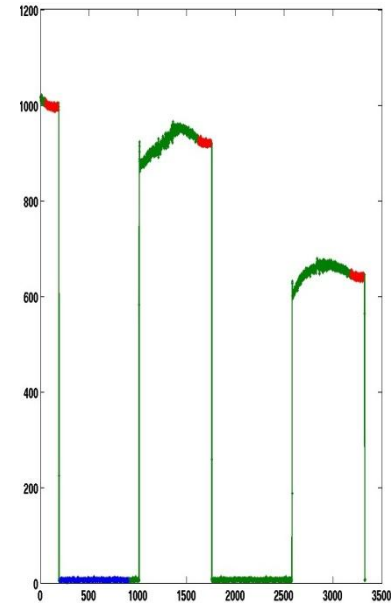
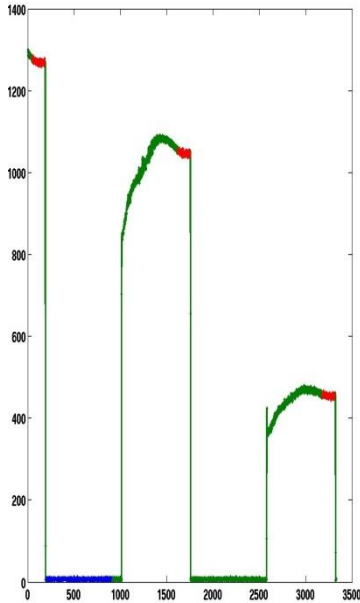
LIBERA (Storage Ring)



green dots : raw data  
red dots : data used for averaging & measurement  
blue dots : data used for offset measurement/compensated



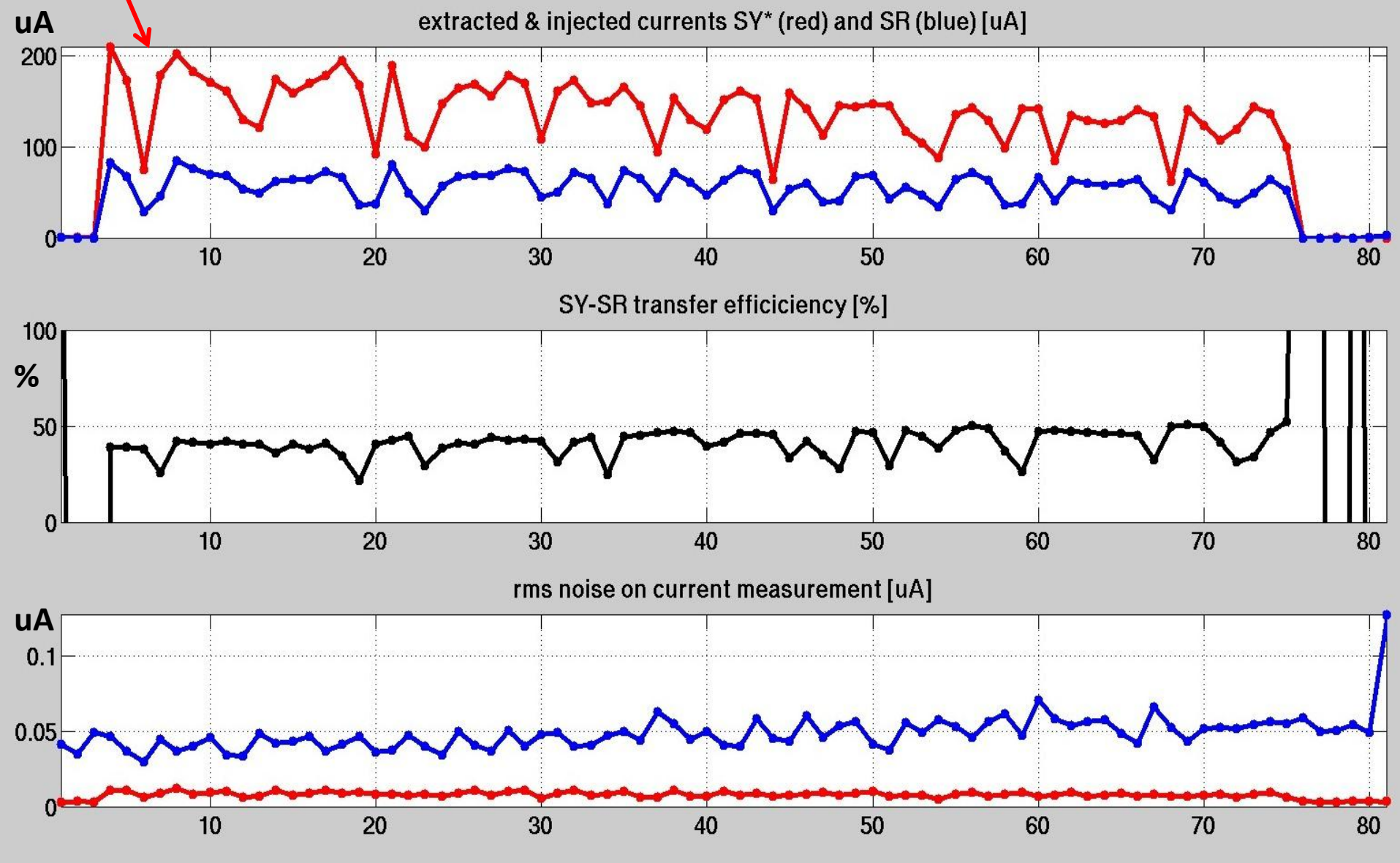
**Update rate = 0.5Hz ( 2sec )**  
**Measurements : 3 per 20 shots**



The transfer of all that data via Tango  
75 x 3330 (Sparks) and 224 x 1660 (Liberas)  
can not be handled at a few Hz → loss of synchro  
0.5Hz (2sec) looks feasible so far  
perhaps improvements possible . . .

typical result during USM refill with 5bu SY & 16bu SR

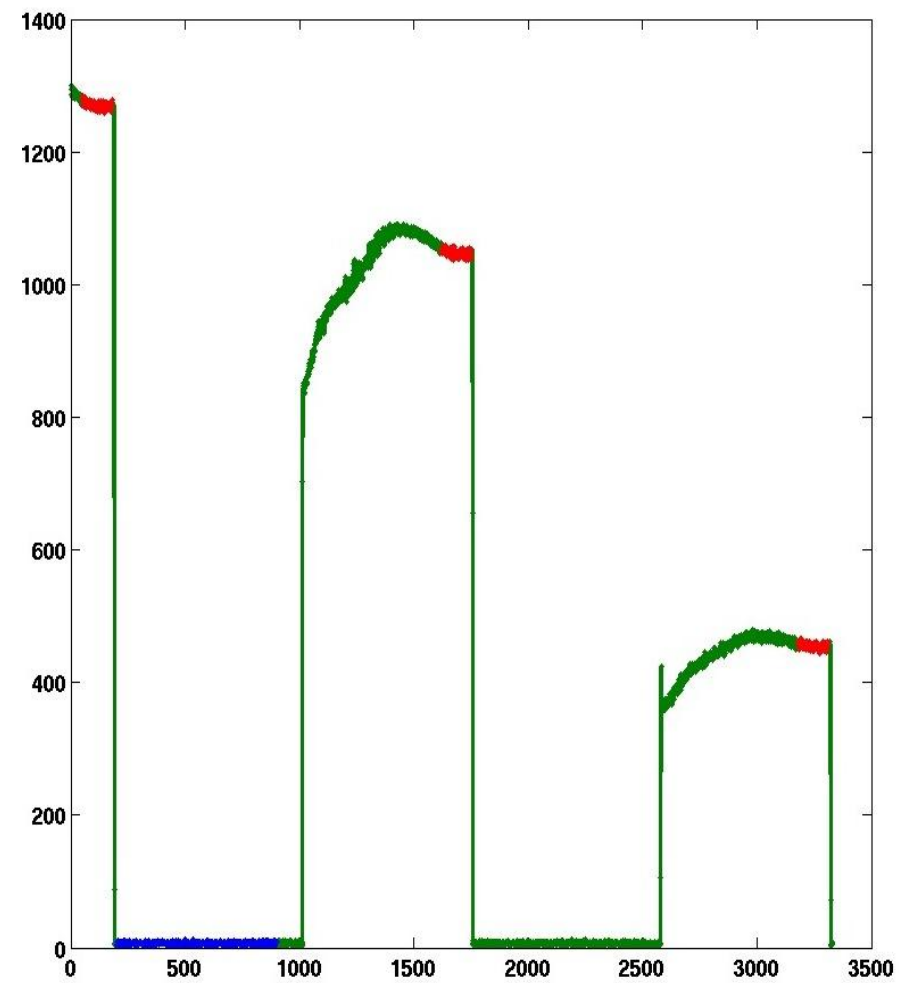
Booster\*  
current





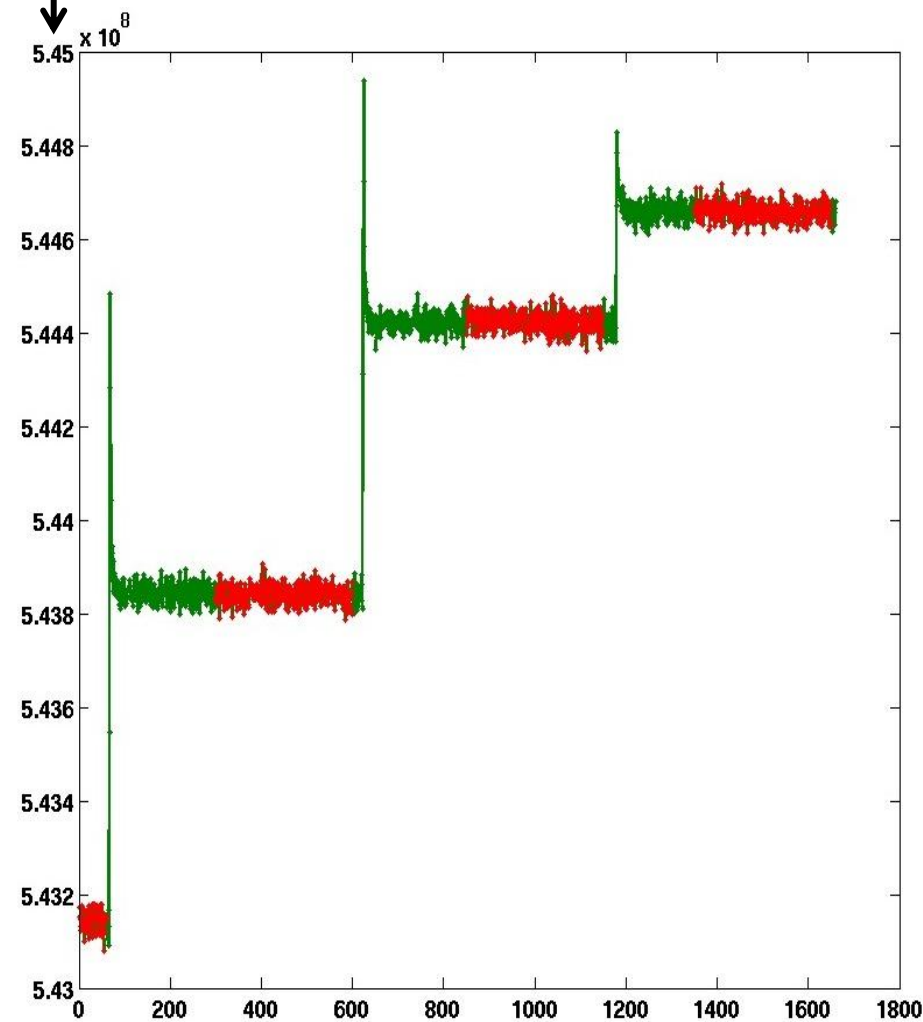
**Calibration of the Sum signals [a.u.] to real current values [mA]**

A.U.



use the Booster Current Monitor

A.U.



use the SR Current Monitor

## Calibration of the Sum signals [a.u.] to real current values [mA]

for the SR is very easy :

- current is very stable,
- no need for a very strict synchronization
- 3 PCTs are available, low noise, good linearity

for the Booster it is more tricky :

- the real SY current fluctuates a lot (from shot-to-shot)
- the SY-current monitor output is (so far)  
not synchronisable with the BPMs (0.5Hz trigger)
- the SY-current monitor has limited precision/resolution

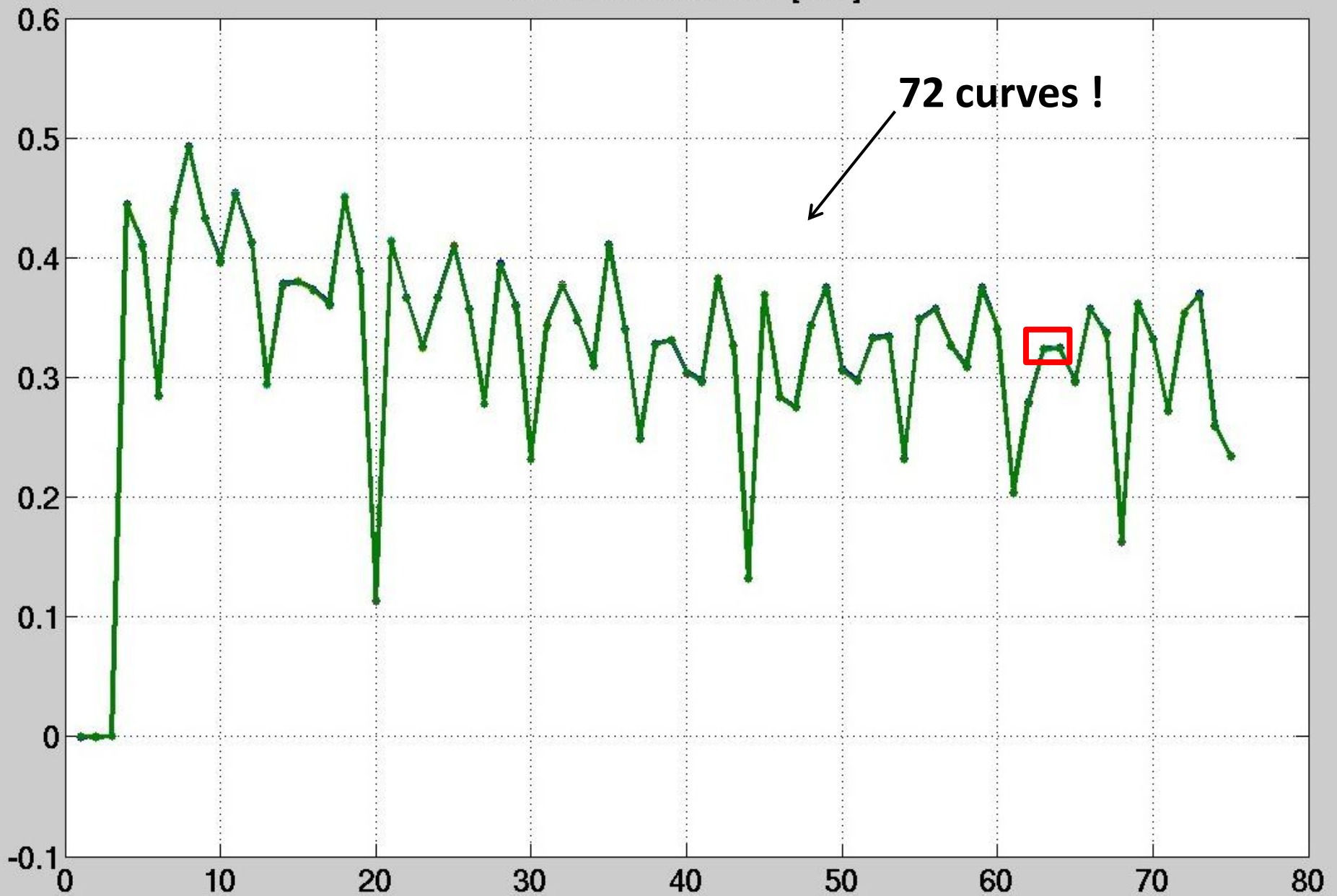
empiric solution : measurement sequence over many, many shots,

take the average of all the SY-current readings

take the average of all the values of the SY-BPMs

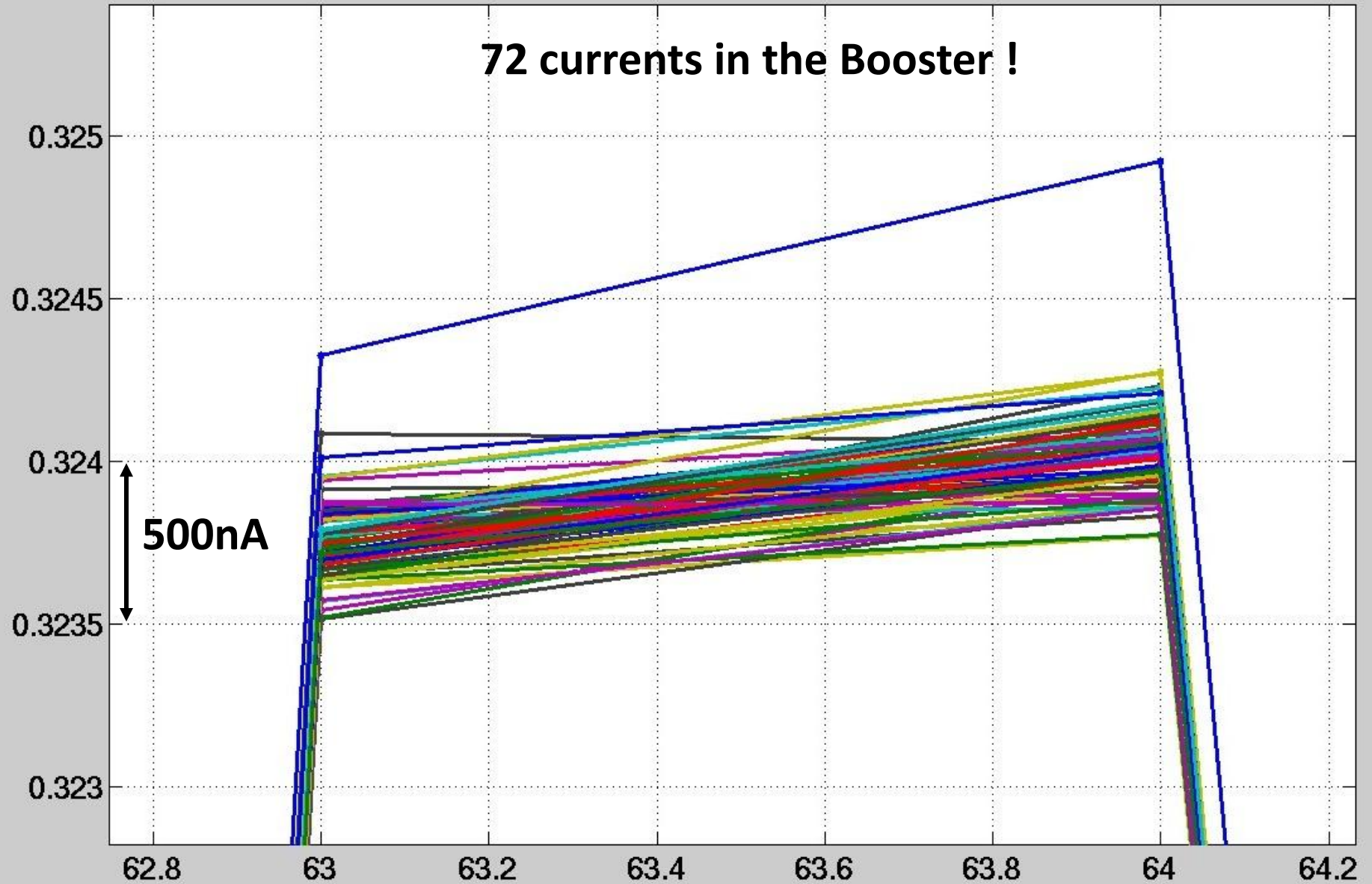
} division : 440 nA / a.u

Current in Booster [mA]

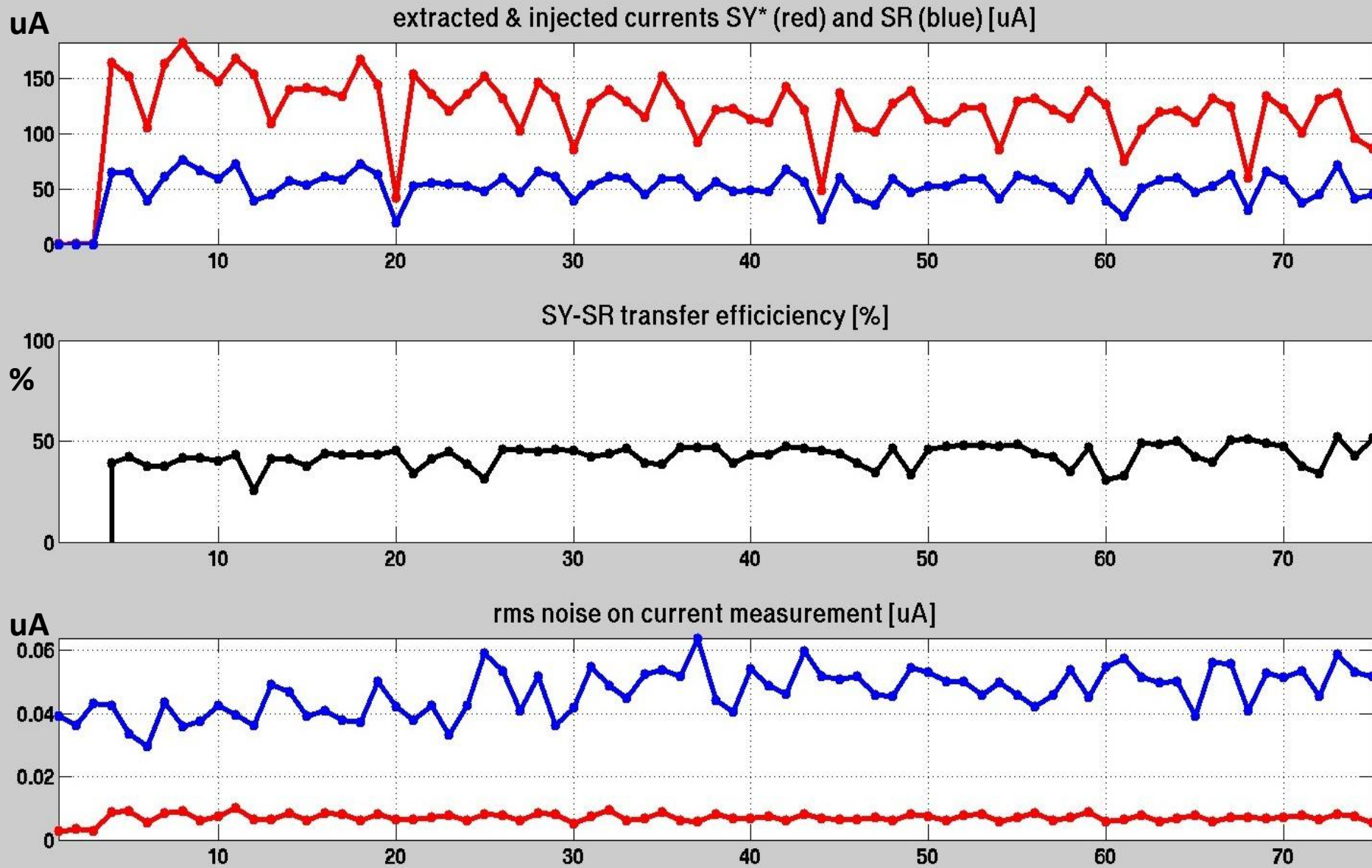


Current in Booster [mA]

**72 currents in the Booster !**



another result during USM refill with 5bu SY & 16bu SR



**STORM 21/5/2015 : tests of a new SY → SR transfer-efficiency measurement monitor**

**Performance :**

- speed :**
  - @10Hz : 3 measurements per 2 sec (3 out-of-20 injections)
  - @ 1Hz : 1 measurement per sec

**resolution rms :**

**SY : 0.01uA** on typ. 400uA SY current in 5 bunch mode

SR : **0.05uA** on typ. 60uA injected SR current in 16 bunch mode

## Next steps :

- tests with different filling modes
- tests with very small currents
- “life” matlab routine with graphics & figures (for operator)
- real application (ACU group)
- optimizing speed and repetition rate (?)

